## **Core Java Programming**

## **Duration: 40-45 Hours**

#### **Prerequisites**

- Knowledge of C Programming
- Knowledge of any object oriented language is advantageous

#### **Core Java**

#### 1. Introduction to Java

- History of Java
- Features of Java

#### 2. Overview of Java

- OOP's Concept
- Data types and Variables
- Operators
- Control Structures
- Strings
- Arrays

#### 3. Objects and Classes

- Object, Classes and Methods
- Method Overloading
- Constructors
- Object class

#### 4. Inheritance

- Types of Inheritance
- Method Overriding
- Dynamic method dispatch

#### 5. Packages and Interfaces

- Defining Packages
- Extending Interfaces

#### 6. Exception Handling

- Fundamentals of Exception Handling
- Exception types
- Try and Catch and finally
- Throw, throws
- Custom Exception

## 7. Inner Class and Wrapper classes

- Inner Classes
- Static Nested Classes
- Wrapper Classes
- Anonymous Inner Classes

## 8. String Handling

- Creating Strings
- String handling methods
- String Buffer and String Builder

### 9. Input and Output in Java

- Byte streams
- Character streams
- File
- Serialization

#### 10. Collections Framework

- Collection Interfaces and Classes
- Iterators
- Comparators

## 11. Multithreading

- Basics of java thread
- The Thread Scheduler
- Sleeping a thread
- Joining a thread
- Naming a threadDaemon thread
- Perform single /multiple task by multiple threads
- Life Cycle of a Thread
- Major Thread Concepts
- Garbage Collection

#### 12. Reflection API

- Overview of Reflection
- Use of newIntance() method and determining the class Object
- Accessing private method or member from outside the class

# 13. Lambda Built-in Functional Interfaces

- Use primitive versions of functional Interface
- java.util.function package
- Use binary versions of functional Interface
- Use the UnaryOperator Interface